



IDPA Israel מועדון

Match designer : Igor F IL703140

Stage 1: Dark Alley

Scenario: Shooter attacked by 3 robbers / El Presidente

Concealment: Required

Scoring: Vickers
targets/

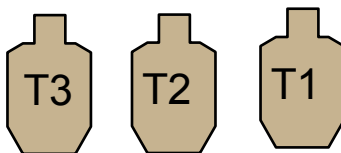
Min.Rounds: 12 (unlimited)

Reload: Tactical reload before engaging the paper

Start Position: The shooter begins facing directly away from the targets, often with hands clasped in front or over the head.

Description:

1. Upon the starting signal, the shooter turns and draws, fires two shots at each target, reloads, and then fires two more shots at each target.
2. Mags are loaded to division capacity.
3. Light Conditions – no flashlight , moderate lowlight conditions, blurred backlight available.



P1

Stage 2: Knock, Knock

Scenario: The shooter coming back home and hears that group of terrorists are in the house trying to kidnap his family members.

Concealment: Required

Min.Rounds: 6(unlimited)

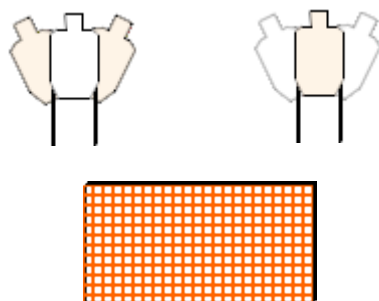
Scoring: Vickers
from right to left side of the barricade

Reload: Tactical reload is mandatory during transition

Start Position: Standing at P1 at the distance of 10 yards from the barricade.

Description: On the signal, the shooter engages terrorist from right and left sides of the barricade.

Light Conditions : Low to no Light, handheld flashlight is mandatory



P1

Stage 3 : Armed Robbery

Scenario: The shooter is a police detective arrived to the apartments building in the middle of armed robbery. He is not the only LEO on site.

Concealment: Required
Scoring: Vickers

Min.Rounds: 12 (unlimited)
Reload: Required

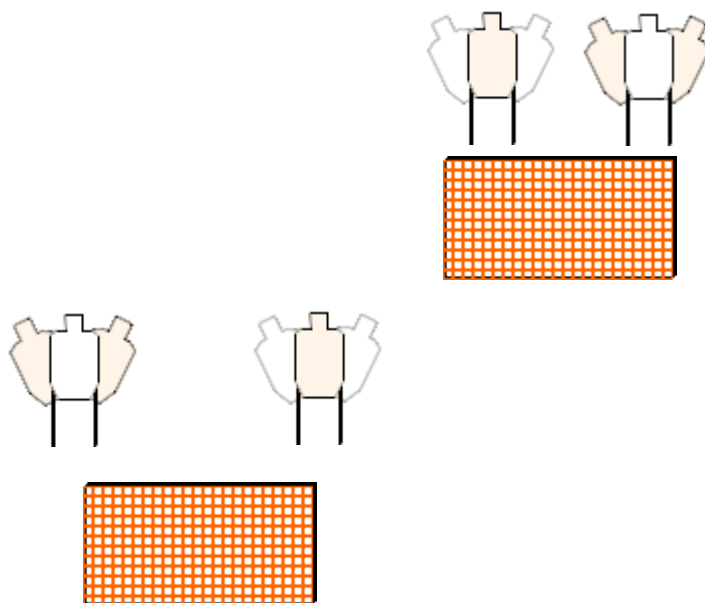
Start Position: Standing at P1 facing barricade at the distance of 4m

Description: On the signal the shooter withdraws the pistol and engages targets from left to right, then moves to next barricade.

Light Conditions : Low to no Light, handheld flashlight is mandatory

Magazines: Loaded to the category capacity

Props:



P1